

Rules of Racing

From a rower's perspective

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Principles of the Rules of Racing

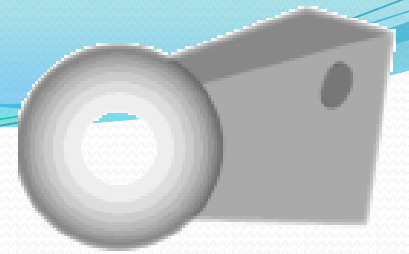
Principles of the Rules of Racing

1 - Safety



2 - Fairness

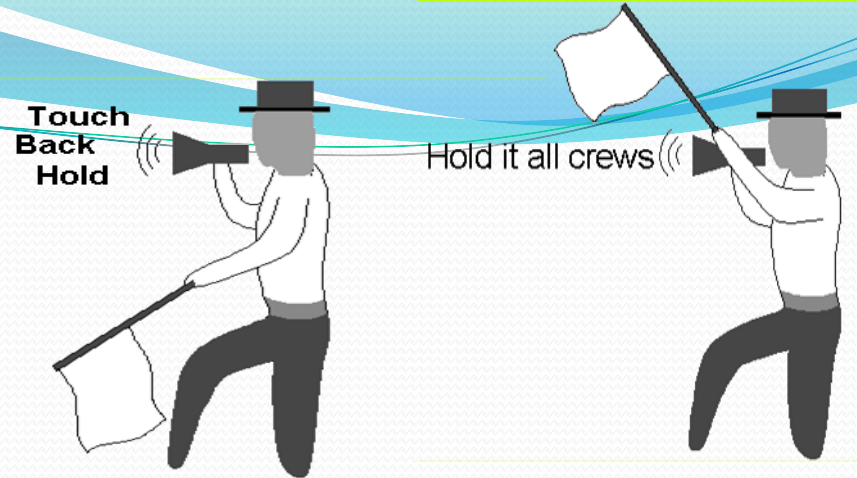




Control commission

- Safety checks
 - Bow ball, heel straps, hatch covers
- Fairness checks
 - IDs, boats, lightweights and coxswains weights
- Register that you have been seen and checked
- Lane number is the crew's responsibility

Aligner



- Aligns using <crew> touch, back <distance>, hold
- Raises the White flag when crews are aligned and calls “Hold it all crews”
- If the race is not started, and the crews go out of line, lowers flag and continues aligning
- When called to move a quarter canvas – don’t move half a boat length
- Best when all crews approach start line together

Assistant aligner

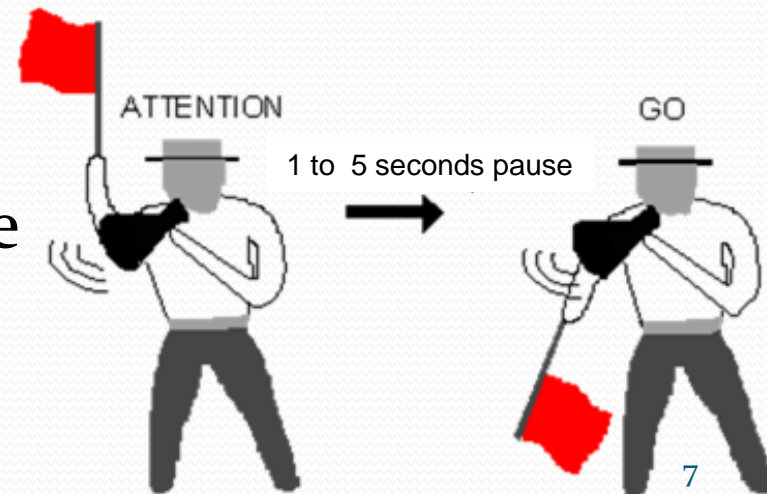


- Takes a backup time
- Keeps track of crews that have reported to the start

- You can assist by calling your club and stroke name
 - E.G. Wits - Jones

Starter/Umpire

- Calls the roll and when ready and course is clear holds Red flag out horizontally
 - Rowers and finish box can identify who is umpiring
- When aligner says “Hold it all crews” and raises White flag, calls “Attention” and raises Red flag
- After a variable time of 1 to 3 seconds, calls “Go” and drops Red flag to the side
- Does not need to wait for all coxswains hands to go down if he deems that there is no issue



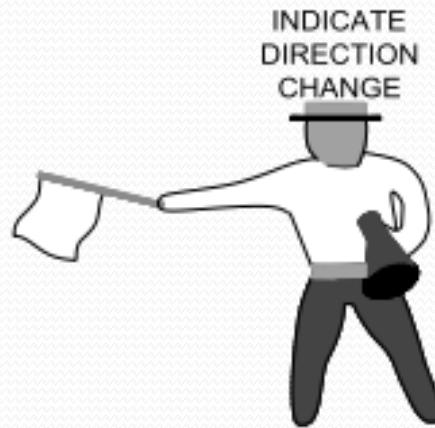
Umpire



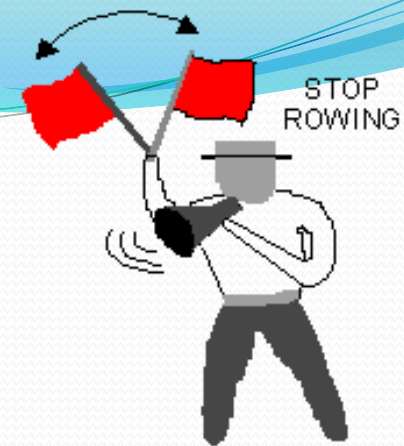
- Looks after crews that are in their “water”
- Out of your “water” if your blades cross into another lane
- Will only steer crews if:
 - They interfere with a crew that is in its “water”
 - Boats are about to clash and umpire tries to reduce risk of damage or injury
 - They go off the course into oncoming boats
 - There is an obstruction

Umpire 2

- To move a crew, raises White flag, calls crew name and lowers flag to side to show direction
- To separate two crews, raises White flag, calls both crews and calls “Keep Apart”
- To stop a crew rowing, raises White flag, calls crew name and calls “Stop rowing” or “Obstruction stop rowing”
- To continue, drops the flag forwards and calls “Continue rowing”



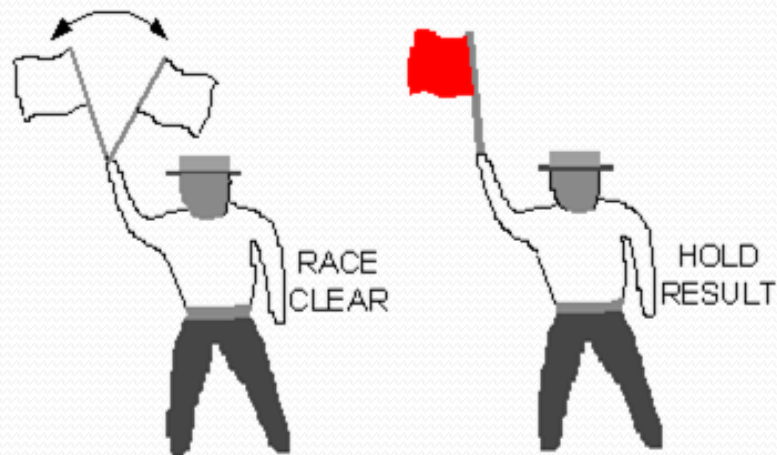
Umpire 3



- To stop all crews to restart race, waves Red flag and sounds siren or rings bell
 - Aligner indicates a false start
 - Clash in start zone (100m)
 - If finish box indicates that times are not available for heats
 - If clashes on the course and its necessary to restart
- Coxswains should acknowledge they have heard the umpire

Umpire 4

- At end of race, waits in case there is an objection
- Shows flag to crews and finish tower
 - If there is an objection and results must be withheld, raises the Red flag
 - If no objection or objection has been overruled, clears race by waving or raising the White flag

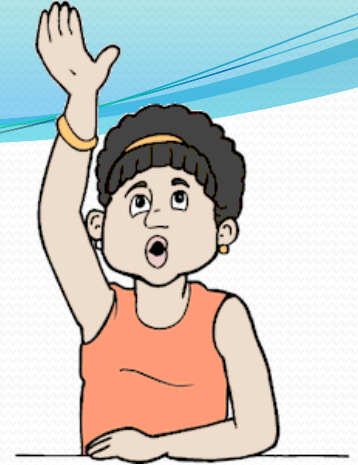


Judge at the finish



- Starts watches when flag is lowered and called over radio
- Takes splits as each crew crosses the finish line
- Use regulation lane numbers
 - White or yellow with black lettering of 150mm high
 - Must be placed vertically

Objection at end of race



- Raise your hand to indicate to umpire
 - Keep hand up until noticed, don't go back to the jetties
 - He will come and talk to you
 - State your case – stick to the facts
 - The umpire will make a decision on the water
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- If you are not satisfied with the umpires decision, you can lodge a written protest

Protest



- A written protest may be submitted if:
 - An objection has been rejected
 - Affected by the umpires decision
 - Disputing published results
- Must be done within one hour of completion of race, the decision or the publishing of results
- President of the Jury will convene the jury to hear protest
- If you are not satisfied with the jury's decision, you can lodge a written appeal

Appeal

- A written appeal must be made directly after the jury's decision has been made
- The Controlling Authority of the regatta will hear the appeal
- The decisions made will be final



Penalties

- Warning (yellow card)
 - Will still apply if race is re-rowed
 - Violation of traffic rules, late at start, dress code
- Exclusion (red card) - removed from event
 - Late at start, two yellow cards, clashes during race
- Disqualification - removal of crew from all events in regatta
 - Flagrant or intentional violation of rules
 - False declaration of name, classification or club membership
- Relegation to last place
 - Underweight boat

Fairness definition



All rowers shall compete fairly, showing respect for their opponents and for the regatta officials.

In particular, they shall be at the start on time and follow instructions of the officials at all times, both on and off the water.

The officials shall ensure that the Rules of Racing are applied fairly and in an atmosphere of respect to all competitors.

Have Fun

- You have the best course ever built in SA for this regatta





Questions?